

Paper	Author(s)
A Kinect-based 3D hand-gesture interface for 3D databases	Raul Herrera-Acuña, Vasileios Argyriou and Sergio A. Velastin
Mixed-element Octree: a meshing technique toward fast and real-time simulations in biomedical applications.	Claudio Lobos and Eugenio González
Revisiting architectural tactics for security	Eduardo B. Fernández, Hernán Astudillo, and Gilberto Pedraza-García.
The multiset semantics of SPARQL patterns	Renzo Angles and Claudio Gutierrez.
Ants can Learn from the Opposite	Nicolás Rojas-Morales, María-Cristina Riff, and Elizabeth Monteroz.
Gender classification from the same iris code used for recognition	Juan E. Tapia and Claudio A. Perez.
Prediction and Characterization of High-Activity Events in Social Media Triggered by Real-World News	Janani Kalyanam, Mauricio Quezada, Barbara Poblete, and Gert Lanckriet.
A system for extracting and comparing memes in online forums	Héctor Beck-Fernandez, David F. Nettleton, Lorena Recalde, Diego Saez-Trumper, Alexis Barahona-Peñaranda.
Descriptive Complexity for counting complexity classes	Marcelo Arenas, Martin Muñoz, and Cristian Riveros.
Foundations of JSON schema	Felipe Pezoa, Juan L. Reutter, Fernando Suarez, Martín Ugarte, and Domagoj Vrgoc
The Complexity of Reverse Engineering Problems for Conjunctive Queries	Pablo Barceló and Miguel Romero.